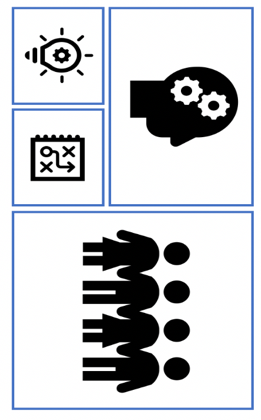
#1 #2 puzzle (gather a team, explain roles, brainstorm together, split tasks)



#3 (morse) Learn from a model

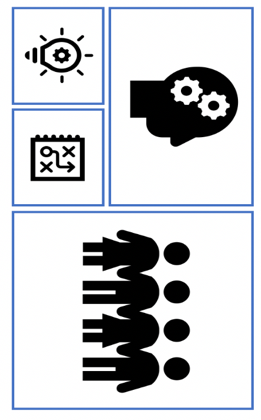
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Code: 2PLAY

Shelesky et al, Escaping the Average Teaching Technique, STFM Annual Conference, 2019

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**2 P L A Y**

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